

Event Card



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Eutrophication

High nutrient concentrations in the water promote algal blooms.

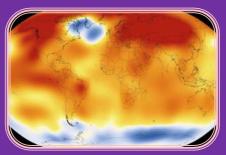
All green cards can be discarded immediately.



Harsh Winter

Ice floes form in the sea on very cold winters. These scrape off all growth on hard surfaces

All cards on the discard pile will be distributed evenly among all players. The game starts all over gain.



Global Warming

It is becoming warmer everywhere. The predators get hungrier and eat more.

All players take turns in placing one of their red cards to the discard deck. The consequence of each red card is carried out.



Low Oxygen Concentrations

Less oxygen is available for breathing. Many animals die.

Each player gets 2 "animal" cards from the discard pile.











Low Water Level + High Temperature

Only some species can tolerate these conditions. One of these are barnacles.

All barnacle cards can be discarded immediately.



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Curious Tourists

A group of people strolling on the jetty see the racks. They lift these out of the water. Transient predators fall off.

All players return/mix all their red cards to the Draw Deck.



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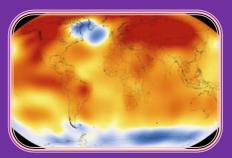
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